

SHIFTING STONES

RULES

1) Overview

- Re-arrange 9 tiles to match patterns on cards in your hand
- Score the points on your cards

2) Setup

- Arrange 9 Stone Tiles in 3x3 grid
- Deal each player 4 Pattern Cards; keep them secret
- Tile Guide: 1 per player
- Draw Pile and Discard Pile

3) Turn Actions

- On your turn, discard pattern cards to SHIFT or FLIP tiles:
 - Swap 2 adjacent tiles horizontally or vertically. **NO diagonal shifting.**



OR

- Flip 1 tile over



4) Scoring

- You can score only on your turn, but from multiple cards
- If a **tile pattern** matches one of your **card patterns**, you can score the points on the card



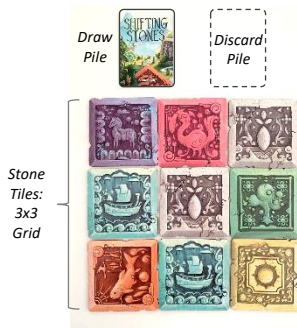
Note:

- Tile symbols and their orientation must match
- Mind empty tile spaces (grey squares)

Skipping a Turn:

Draw 2 cards and bring your hand up to 6 cards

- At the end of your turn, draw your hand back up to 4 cards



5) Ending the Game

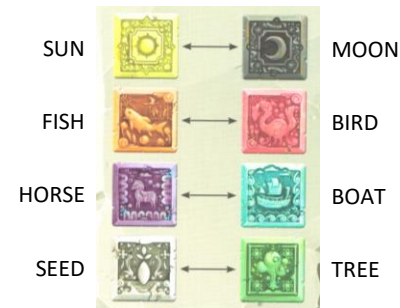
- End-Game Trigger:

# of players	2	3	4	5
# of scored cards	10	9	8	7

- Use *Scoresheet* to tally points

SHIFTING STONES: SCORESHEET				
	Player 1 Name:	Player 2 Name:	Player 3 Name:	Player 4 Name:
Number of 1 Cards:				
Number of 2 Cards:				
Number of 3 Cards:				
Number of 4 Cards:				
Number of 5 Cards:				
ADD UP SCORES !!				
Player's Total:				
Group's Total:				

TILE GUIDE



VIDEO

Link to Youtube Instructions:



THINK ABOUT WHILE YOU'RE PLAYING

First, spend some time exploring the game!

Then, consider some of the following questions:

- 1) What do you find challenging?
- 2) Are you playing to win? Do you celebrate your friends' wins?
- 3) How do you play with your team members? Do you help them, or do you ask for help?
- 4) What's one good idea you want to share with your team members?